

GENERAL RULES

1. All safety rules are to be observed during events.
2. Rubber gloves are required for all journeyman events, and will be inspected. Apprentices will not be required to wear rubber gloves.
3. Safety glasses are required for all events.
4. Hard hats must be worn properly during all events.
5. Long Sleeve shirts are required. The sleeves cannot be rolled up or allow any skin to be exposed above the cuff of their rubber gloves. OSHA Rules will apply.
6. A tool inspection will be conducted to check for safe condition and for any alterations to tools such as:
 - i. Tapered cuts on straps.
 - ii. Tape on straps.
 - iii. Filed buckles.
 - iv. Fingers cut out of gloves.
 - v. Elongated holes in straps and belts.
 - vi. Improper gaff length.
 - vii. Unsafe handlines
 - viii. Points deducted as a result of the tool inspection will be deducted from the event the competitor is competing in at the time the altered or improper tool(s) is discovered. Should the Team or Apprentice attempt to use an altered or improper tool(s) after receiving a 2-point deduction for the tool(s), they will be disqualified from the competition.
7. If a judge discovers altered tools the amount of points deducted, between 2-10, is at the judge's discretion, and referred to the Appeals Committee should the call be contested. Points deducted as a result of tool inspection will be deducted from the event that the competitor is competing in at the time the altered tool is discovered.
8. Competitors may ask the judge questions before the event begins, but not while judging, and it is his/her responsibility to do so. A maximum of 5 minutes to ask questions and layout tools will be given.
9. Video footage will not be allowed to settle judging disputes.
10. Rooting for competitors is encouraged, but professional coaching from supporters outside individual event arenas will be controlled by immediately deducting 2 points to the competitor(s) followed by disqualification, if not stopped.

INFRACTIONS

TWO POINT DEDUCTIONS

1. Failure to cover neutral, secondary or primary properly
All potentially energized conductors must be fully covered with protective cover provided, when within reach, fall or slip of energized conductor.
2. Failure to maintain positive control of conductor while performing task
When moving conductors at least two points of control must be maintained.
3. Climber working or hand line operation on pole while other man is un-safetied
No work, hand line operation or climbing while either climber is ascending or descending the pole or unsafetied.
4. Safety Strap Infraction
Safety strap must be in control at all times. Both snaps of safety must be hooked on the d-ring while climbing the pole. The safety strap may be carried on the shoulder, however both snaps must still be in d-ring. If the safety strap slides off the shoulder the contestant will receive a deduction.
5. Improper Hand Line Operation
The lines of the hand line must not be twisted while raising or lowering tools or material. Tools and material can only be hung on the open hook of the hand line. The hand line may be hung above the neutral on the pole, if it is done from the back side of the pole and neutral conductor, and the competitor does not make any contact with the neutral conductor. The first man up the pole shall take the hand line and the last man on the pole below the neutral shall drop the hand line. Any other order will result in an infraction.
6. Dropping tools or materials from pole
Climbers can not drop tools or materials from the pole.
7. Misuse of tools, or the use of the wrong tool

- Tools must be used for their intended purpose and not altered from manufacturers specifications. (Refer to the General Document under Tools for examples of altered tools)
8. Poor cooperation / communication between team members
Arguing or otherwise displaying discontent with other team members causing poor communication.
 9. Extended body contact with covered neutral.
Only incidental contact will be allowed with a covered neutral. Prolonged contact will result in an infraction.
 10. Failure to maintain proper clearance from energized conductors or parts
Journeyman must maintain proper clearance from exposed energized primary conductors or parts with all parts of the body except the rubber gloved hand. This would include any un-insulated tools attached to the energized primary conductor. Proper clearance is defined as within reach fall of exposed energized conductors. Encroaching the minimum approach distance with the hot end of the stick in contact with the simulated energized conductors, is considered an infraction. This includes the rubber gloved hand.
 11. Cutout or slip on pole
Cutout or slip is defined as one or more gaffs out of the pole and sliding on the surface of the pole out of control. Climbers must maintain three points of contact at all times.
 12. Failure to keep tools and materials on tarp
All tools and materials must be completely on the tarp when time starts and when time stops.
 13. Failure to wear hard hat and safety glasses properly at all times
Hardhats shall be worn as designed by the manufacturer. Cowboy hardhats are not approved for TLRA competition. All participants shall wear hardhats and safety glasses while inside the event areas.
 14. Failure to wear long sleeve shirt, sleeves down and buttoned
Long sleeve shirts are required. If the shirt has buttons on the sleeves, they shall be buttoned. Sleeves cannot be pushed or rolled up at any time while the team is in an event. Sleeves shall not ride up to expose any skin above the top of the cuffs on rubber gloves.
 15. Improper use of rubber gloves
Journeyman must wear minimum 20 kv rubber gloves from ground to ground. Rubber gloves must be stored cuff down in glove bag. Glove bag can not be used to hold tools, material or wire. Rubber gloves are required when participant is within reach, fall or slip of energized conductors including the neutral.
 16. Failure to wear work gloves with a gauntlet, when work gloves are required
All work gloves shall have gauntlets with at least a two-inch minimum cuff. All competitors shall be required to wear work gloves while in the event areas conducting any work, handling tools or materials. Climbing competitors shall wear work gloves while on the pole when not required to wear rubber gloves.
 17. Dropping or losing hard hat
Hard hats must be worn at all times while inside the event area. This applies to all team members or apprentices.
 18. Hanging tools or materials on structure, conductor or safety strap
Tools and Materials shall only be hung on the open hand line hook or in placed in tool bags. The hand line and tool bags may be hung by a beckett wrapped around the pole and/or cross-arm, if allowed by event judge.
 19. Exposed blade on skinning knife
All skinning knives must either be folded or properly sheathed. Exposed blade in the tool pouch on the climbing belt is considered misuse of tools. (No exposed blades)
 20. Poor housekeeping
Tools or materials placed on the tarp in a pile or directly under workman on the pole.
 21. Exceeding the event time
The event time is used except for hurt man rescue and pole climb. The Event Judge will be responsible for insuring that the Event Time points are deducted.
 22. Being late for an event.
 23. Professional coaching from outside the individual event arena.
 24. If you exceed the drop-dead time on any event, competitor(s) will be stopped, and there will be a 2-point deduction from the score.
 25. Others as determined by individual event descriptions.

TEN POINT DEDUCTIONS

1. Contact with energized conductor
Contact with any body part on primary conductor at any time. Contact with secondary conductors and neutral with any body part other than rubber-gloved hand(s).
2. Failure to use hand line for raising and lowering tools and materials

The hand line is to be used to send tools and materials up and down the pole. The intent of this infraction is to deduct points for deliberately tossing tools and materials from the pole to the ground or from the ground to the journeyman on the pole.

3. Second man starts to climb before first man is safetied off
The first Journeyman up the pole must be safetied off before the second journeyman starts climbing the pole.
4. Losing control of a conductor is defined as being unable to hold in position without touching the pole, hardware, other conductors, or dropping completely. Dropping the conductor is defined as coming out of tool or hand and falling free.
5. Working Opposite Phases at the same time
The journeymen on the pole can not be in contact with opposite phases at the same time with sticks or rubber gloves.
6. Opening Switch before installing mechanical jumper
This is an infraction when continuity of service is to be maintained and the participants mistakenly open the switch first.

DISQUALIFICATION

1. Unprofessional behavior
Swearing or threatening other team members, contestants or judges. Pushing, shoving or hitting other team members, contestants or judges. Throwing tools or materials in anger or disgust before during or after the event. ***This includes Event Workshops on Friday. Alcoholic beverages are not allowed at Event Workshops!***
2. Practicing on the Rodeo field prior to the Rodeo
No one is permitted to practice on any of the event structures at the rodeo grounds prior to the rodeo event. On rodeo day participants may warm up prior to events on poles not being used for events, however you must ask permission to do so from the Chief Judge at the event. He will direct you to a place where you can warm up on a pole.
3. Intentional sabotage or tampering with materials, tools, or equipment on the Rodeo Field
Any one tampering with or seeking to hamper the use of tools to be used by following participants will be disqualified.
4. Unapproved use of alternates or changing status of team members during the events
(See Master Judge for approved use of alternates or change in team status during Rodeo.) Switching out team members with out going through proper substitution procedures will result in disqualification. Please refer to the Team Member Substitution Procedure in your team book.
5. Judge is disqualified for judging a team from their own company (Team receives 0 for event)
If you judge a team from your company the team receives a 0 for the event and you will be disqualified as a judge.
6. Protests need to be by team only (No help from spectators or others.)
Protests from those other than the team will result in the team being disqualified All protests must be made to the Chief Judge of the event before the team or apprentice leaves the event.
7. Modifying rubber gloves in any way
No holes, notches, cuts or slashes in any part of rubber gloves.
8. Failure to attempt an event
Any Team or Apprentice that does not attempt an event automatically takes a "0" in the event.

CONTESTING AN INFRACTION DEDUCTION

The Team or Apprentice must contest the call to the event judge, Chief Judge and /or master judge. Help or assistance from spectators or others, including other teams or utility team coordinators, may result in the Team or Apprentice being disqualified. Video will not be allowed to settle a dispute.

If a competitor wishes to contest an event judge's call, the competitor must take the grievance to the Chief Judge of the event before the competitor exits the event. The Chief Judge will make a ruling after interviewing the competitor and event judge. If the competitor is not satisfied with the Chief Judges ruling, the competitor may elect to take his/her protest to the Master Judge.

If the Master Judge upholds the Chief Judges ruling, the team or apprentice will forfeit two additional points from their score in the event. The decision of the Master Judge is FINAL.

No contests will be allowed once the competitor leaves an event.

***Remember, this is a family oriented event and any un-sportsman like conduct will result in additional point deductions and/or disqualification from the rodeo.